

Music Exploratory Final Project: Perform a Radio Play, with a Foley Artist

For this project, you will **perform a dramatic reading of a classic children’s story using sound effects.**

- **Work with one or two others.** Decide who will read the story, and who will create the sound effects.
- **The reader (the narrator) must read the story dramatically.** For example, if there is dialogue, the narrator must change the character of their voice.
- **The foley artist(s) must choose sounds** that are effective, and time them appropriately.
- **Perform your radio play,** either in front of the class, or a small group, or just in front of Ms. McDonell, whichever you are most comfortable with.

Evaluation

	Emerging	Developing	Proficient	Extending
Practice and Rehearsal Skills	You did not use the time productively for this project. You needed to make decisions and solve problems faster, and to persist more diligently with practicing the music. You needed a lot of reminders and direction to keep working productively.	You may have faced challenges with making decisions, problem solving, and using the time productively. You were sometimes or mostly productive, but not as prepared for the performance as you could have been.	You chose the story on the first day of the project and started practicing right away. You practiced productively during every class, made decisions, and solved problems as they arose. By performance time, you were ready.	You managed the rehearsal time exceptionally well, which led to an outstanding performance.
Performance	You were not ready to perform the radio play.	You made an effort to give a dramatic performance. There may have been some technical issues which impacted the performance, such as sounds which were too loud, or happening at the same time as the narrator was speaking. The narrator possibly could have been more dramatic.	The performance was strong. You prepared carefully and were able to execute an effective performance. The narrator read dramatically, changing their voice for the characters and using pacing, character, pitch and volume effectively. The foley artist timed the sounds effectively so that both the sound effects and the words were audible.	The performance was exceptionally well-prepared, and creative. The overall effect was that the sounds complimented the story and were integrated fluidly.